

The Onyx Cat

An ancient onyx cat figurine, heavier than it seems. When dropped, it always lands on its feet. The stone is smooth, and well cared-for. What masters has it served in its ancient past?



By saying the command word and throwing the figurine at a point on the ground within 60 feet, the figurine becomes a black cat. If the space where the cat would appear is occupied by other creatures or objects, or if there isn't enough space for the cat, the figurine doesn't become a cat.

While Onyx Cat is animated:

- It becomes a figurine again at dawn, or when the command word is spoken again.
- The Onyx Cat retains its memories between animations.
- You can communicate with the cat telepathically.
- The cat has 9 HP. If the cat is killed, it becomes a figurine and cannot be animated for 3 days.

While carrying the Onyx Cat figurine:

- User always lands on feet
- Fall damage halved