

The Moonstone Monkey

A milky white monkey figurine, carved from precious moonstone. Its eyes sparkle with the promise of mischief.



By saying the command word and throwing the figurine at a point on the ground within 60 feet, the figurine becomes a white monkey. If the space where the monkey would appear is occupied by other creatures or objects, or if there isn't enough space for the monkey, the figurine doesn't become a monkey.

While Moonstone Monkey is animated:

- It becomes a figurine again at dawn, or when the command word is spoken again.
- The Moonstone Monkey retains its memories between animations.
- You can communicate with the monkey telepathically.
- The monkey can understand basic phrases it hears in Common and Thieves Cant.
- The monkey has 18 HP. If the monkey is killed, it becomes a figurine and cannot be animated for 3 days.

While carrying the Moonstone Monkey figurine:

- User gets advantage on sleight-of-hand checks